

	Guard	Percussion/Winds	Instructors - Guard	Instructors - Percussion
7:30 AM	Registration Open			
8:00 AM	Independent Rush			
8:45 AM	Clinic Opens			
9:00 AM	Warm-up and Stretch <i>Shavon Garcia/Jacob Tortorete</i>		Performer Safety <i>Melissa Samson/Lindsay Vawter</i>	
10:00 AM	Equipment - Flag <i>Clinicians</i>	Hands on percussion <i>Bret Kuhn</i>	Building a Movment Program <i>Shavon Garcia/Jacob Tortorete</i>	
11:00 AM	Equipment - Flag/Weapon <i>Clinicians</i>		"You Signed Up for What Class?!" <i>Joey Valenzuela</i> Join Hands on Percussion with Bret Kuhn	
12:00 PM	Lunch - provided			
1:00 PM	Performer Safety <i>Melissa Samson/Lindsay Vawter</i>		Design Possibilities for the "New Normal" "What are the judges looking for and how do I make sure I have it?" <i>Shirley Dorritie</i>	Design and rehearsal techniques for Percussion and Winds <i>Bret Kuhn</i>
2:00 PM	Performing at the Top of Your Game - PART ONE <i>Shirley Dorritie</i>			
3:00 PM	Movement Finale <i>Shavon Garcia/Jacob Tortorete</i>			Understanding the Judging Process for Percussion and Winds <i>Mike Leitzke</i>
4:30 PM	Clinic Closes/Raffle <i>(must be present to win)</i>			

Participants are expected to wear masks indoor and outdoor unless eating or drinking.

Please bring water and sunblock.

Participants must complete and submit a release form (see attached).

Please wear clothes/shoes comfortable to move/work out in.

Lunch will be provided by WGASC/ADLA

Complimentary event shirt will be distributed at check-in. Sizes are limited.

Guard - Please bring your own flag, rifle and/or sabre. We are not able to provide equipment.

Percussion/Winds - Please bring pads, stands, harness, sticks, mallets. We are not able to provide equipment.

