



Guard Championships Contest Information Friday & Saturday, April 1 & 2 2022

LOCATION

Millennium High School
14802 W Wigwam Blvd
Goodyear, AZ 85395

EMERGENCY CONTACT (DAY OF SHOW ONLY)

Contest Administrator: Danielle Dorks-Gray 602.451.1141
Event Partner: Brent Godbehere (Band Director) 602.696.0482
Rhonda Phillips 623.512.2864

FAN PARKING

Fan parking is located West on Wigwam, school is on the right. Please pull in the second parking lot where all the fences are.

BUS/TRAILER PARKING

All trucks may drop off equipment near our tennis courts then proceed forward to truck parking/overflow. Units may also choose to unload in the overflow parking lot.

CHECK IN & VIDEO

Busses and equipment vehicles will enter MHS from the entrance located on the south west side of the campus. Please do not attempt to bring busses through the spectator entrance. Directors will be given 7 wristbands for admission to the event. Additional staff/parent helper passes can be purchased at the through GoFans. There is no video recording or flash photography allowed.



PASSES

Units will be given 7 staff wristbands in addition to the performer wristbands for entrance passes. These will be distributed at Unit Check-in. Your unit badges WILL be recognized this year. PLEASE REMEMBER YOUR BUS/TRUCK DRIVERS!

- Directors can pick up packets Friday for both Friday and Saturday performers. Please let Denise know if you have multiple units and would like to pick up all packets at Millennium HS OR Verrado HS. (help@wgaz.org)
- Wristbands are good for both days and if removed it will be up to the unit to purchase a replacement, NO EXCEPTIONS
- To prevent a delay in show, WGAZ asks that all performers, staff and parent/volunteers to be wearing their wristbands at all times during WGAZ Championships.
- WGAZ is requesting anyone wearing a performer wristband to sit in their designated areas while inside.

WARM UP

Warm-up areas will be available on the tennis courts, and athletic fields located throughout the campus. Units may NOT open performance floors on the outdoor courts or parking lots. Please refer to the maps provided for specific warm-up locations. Official warm-up will be held in the auxiliary gym.

STAFF VIEWING LOCATIONS

There will be one staff viewing area located at the top of the bleachers. There is to be no sitting on the stairs or aisles.

The staff viewing area is reserved for staff of the currently performing unit's performance. After your unit has performed, please find an alternate seating location to enjoy other performances.

PERFORMANCE ENTRANCE

The performance entrance is on the north-west side of the main gym. Units will be inspected right before the performance entrance.

PERFORMANCE EXIT

Units will exit through the doors located on the north-east side of the gym. They will then proceed to the floor folding area.

DIRECTORS HOSPITALITY

There will be a hospitality area located in the cafeteria east of the main gym.



CONCESSIONS

We will have a full concessions located just outside of the main gym entrance near the covered solar panels. Food trucks will also be available for additional concessions.

Cash and cards will be accepted | *No food is allowed in the Gym.*

SOUND SYSTEM & SOUND CHECK

One hour prior to the start of the contest and during breaks at the discretion of the Contest Administrator. Each unit should have a staff member present at the sound booth in case any issue arises. See WGI Policy for more details

RESTROOMS

Performer restrooms are located near the auditorium just west of the concession stands

WATER

WGAZ highly encourages you to provide water for your performers. Water stations will be made available in warm-up, unit entrance and floor folding areas.

AWARD CEREMONIES

FRIDAY: There will ONE full retreat award ceremony
 The award ceremony will take place at 9:15PM
 Location and staging will be located outside by floor folding
 Top 3 units in each SRA round will move to Saturday

SATURDAY: There will be TWO full retreat award ceremonies
 The first award ceremony will take place at 2:30pm
 The second award ceremony will take place at 9:30pm
 Location and staging will be located outside by floor folding

WGAZ encourages performers to wear any medals previously earned at WGAZ or WGI events for Finals retreat.



TICKET SALES

1 block \$18 (good for any individual block for that day)

Multi Block Combo Pass \$30 (good for both sites)

5 and under – Free

WGAZ is ready for the new indoor season and excited for all the events to come. To ensure students, staff, and fans are safe and can easily access events, we have partnered with GoFan to provide digital tickets and contactless payments. To buy tickets, visit our GoFan page. <https://gofan.co/app/school/AZ86318%E2%80%8B>

Please note:

- Wristbands will only allow gym access for a specific block of performances
- Check standard schedule of the event to confirm which block to purchase tickets.
- Ticket purchases will be online or through a QR code only
- Show proof of tickets on GoFan App to receive a wristband
- Masks are highly encouraged at WGAZ events.
- Limited seats will be available
- Due to facility limitation at the end of each awards ceremony the building must be cleared out

WGAZ recommends all fans to arrive 30 minutes before units performance

COMPETITIONSUITE DETAILS

ACCESSING YOUR GROUP - <https://help.competitionsuite.com/article/16-accessing-your-group>

ADDING YOUR STAFF - <https://help.competitionsuite.com/article/61-adding-staff-members>

ACCESSING COMMENTARY - <https://help.competitionsuite.com/article/17-accessing-commentary>

MUSIC UPLOADS - <https://help.competitionsuite.com/article/74-uploading-performance-music>

Score Summary Sheets are also located in your CompetitionSuite account with your overall score.



JUDGE PANEL

DAY 1 - SRA

Equipment: Michele bowers
Equipment: Doug Henderson
Movement: Todd James
Movement: Catherine Plant
General Effect: Brian Ellis
General Effect: Tony Christofano
General Effect: Laura Baker
General Effect: Robin Montoya
Design Analysis: Swaga Deb
Design Analysis: Kyle Coleman
Chief Judge: Scott Montoya

DAY 2 – SE, IP

Equipment: Katelyn Payne
Movement: Catherine Plant
General Effect: Lance Coochyouma
Design Analysis: Sarai Johnson
Chief Judge: Scott Montoya

DAY 2 – SJH, SN

Equipment: Michele bowers
Equipment: Doug Henderson
Movement: Todd James
Movement: Catherine Plant
General Effect: Brian Ellis
General Effect: Tony Christofano
General Effect: Lance Coochyouma
General Effect: Robin Montoya
General Effect: Joyce Loughrige
Design Analysis: Kyle Coleman
Design Analysis: Sarai Johnson
Chief Judge: Scott Montoya

DAY 2 – SRA

Equipment: Michele bowers
Equipment: Doug Henderson
Movement: Todd James
Movement: Robyn Kotte
General Effect: Brian Ellis
General Effect: Laura Baker
General Effect: Lance Coochyouma
General Effect: Joyce Loughrige
Design Analysis: Kyle Coleman
Design Analysis: Swaga Deb
Chief Judge: Scott Montoya

DAY 2 – SJHA,SAA,SA,IA,SO,IO,IW

Equipment: Michele bowers
Equipment: Doug Henderson
Movement: Todd James
Movement: Catherine Plant
General Effect: Brian Ellis
General Effect: Laura Baker
General Effect: Tony Christofano
General Effect: Robin Montoya
Design Analysis: Scott Montoya
Design Analysis: Swaga Deb
Chief Judge: Kyle Coleman

EVENT STAFF

Contest Admin: Danielle Dorks-Gray
T&P: Sal Valencia Franco
Sound Engineer: Aaron Hudson
Tabulator: Ian Peterson

*Judge and Staff assignments and
schedules subject to change*



CHAMPIONSHIP MERCHANDISE

MVP will have several products with the 2022 championship logo so stop on by and grab your merchandise at championships!

- Tshirts in both youth and adult
- Hoodies
- Championship iron on patches
- Commemorative flags and more

Products will be available online the day after championships if you are unable to stop by one of our booths.



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SITE

Millennium High School
14802 W Wigwam Blvd
Goodyear, AZ 85395

DIMENSIONS 100' X 60'

FRONT SIDE BLEACHER ROWS 14

SEATING CAPACITY appx 1400

APPROXIMATE CELING HEIGHT appx 40 ft

There are no stairs to contend with in the competition area.

There are retractable hoops above the competition floor.

Units do enter the competition area directly from outside.

There is electrical power available at the front and back sidelines.

Units exit the competition area directly to the outdoors.

There is no indoor prop storage available before your performance.

There is a designated fold the floors area outside the exit after the performance.

There will be a black, appx 60'X90', vinyl tarp with covering the performance gym floor.

The distance from the warm up area to the competition area is less than 5 minute.

There are not separate areas for body and equipment.

WARM UP AREAS

See Map
Color Guard – Band Room – Old Aux Gym

WG&AZ

PERFORMING ARTS

PERFORMANCE GYM SPECTATOR VIEW:



PERFORMANCE GYM:



PERFORMER ENTRANCE



Exterior View



Interior View

PERFORMER EXIT



Interior View



Exterior View

WG&AZ

PERFORMING ARTS

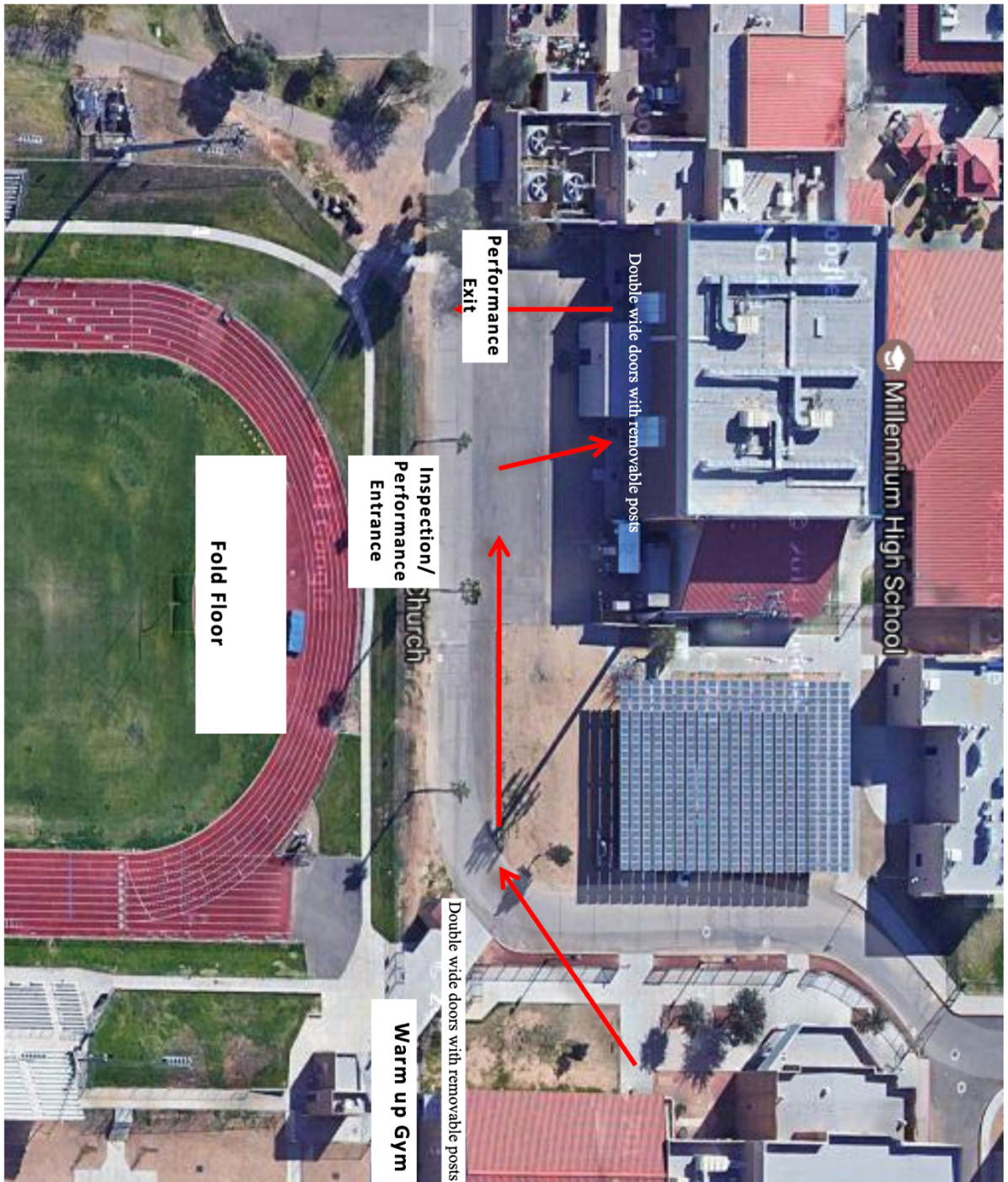


WARM UP AREA (BAND ROOM-OLD AUX GYM)



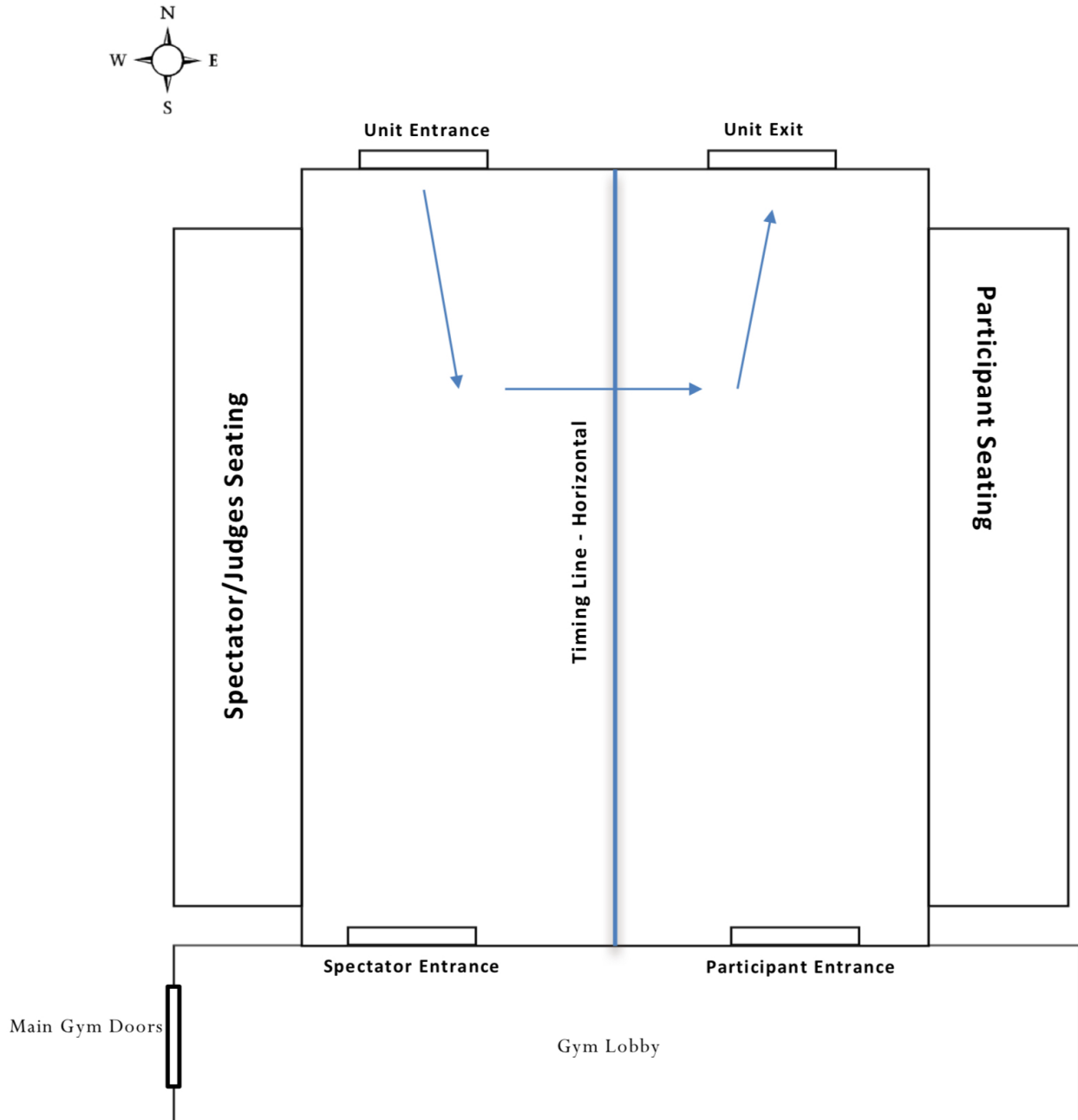
MILLENNIUM HS PASSAGEWAY
DOORWAYS ARE APPROX 76"

Unit Performance Flow



GYM FLOW

Timing Line Map





PERFORMING ARTS



MILLENNIUM CAMPUS MAP



Wigwam Blvd.



From the WGI Policy Manual

4.120 Sound Policy (Color Guard)

- All color guards should do a sound check at the designated times provided in the contest information packet to ensure the playability of any device or CD. Color guards should check the soundtrack at multiple places in the music to verify playability of any device
- Color guards should still do a sound check if they are using the WGI Music Upload in CompetitionSuite to ensure everything is correct.
- Color guard is responsible for providing the method that the music will be played, e.g. CD, MP3, computer, etc. Each color guard should have two methods to play their soundtrack in the event one does not work.
- Color guard must provide their music in a timely manner to the designated sound operator. Any delay in providing music is the responsibility of the color guard.
- Color guards using the Music Upload process through CompetitionSuite should have a backup using another device type such as an MP3 player, iPhone, or CD.
- Color guard must have a designated person at the sound table to operate any device provided to play music such as MP3 players or computers. Guard's representative is responsible to set up and play device. If a CD is provided, the color guard representative must instruct the sound operator as to what track or other relevant information is needed to start the music when directed by the contest Timing and Penalty judge or after the color guard's introduction.
- If the color guard has an issue with the music such as music is too soft, it begins in the wrong place or skips, the color guard's representative must make the decision to stop the music and tell the operator to stop the music. If the color guard representative chooses not to stop and the color guard completes their performance, the color guard will not be offered an opportunity to perform again.
- Interval timing will continue as the color guard resets and begins again. The Contest Administrator has the sole discretion in waiving any timing penalty due to the restart. If the stoppage is due to faulty sound equipment, operator error or an unexplained reason, overtime penalty may be waived.
- Issues related to the equipment provided by the color guard, quality of the CD or the color guard's representative error (using wrong playlist on MP3, etc.) will result in the actual interval timing being used and penalties, if any, being assessed.
- Volume direction must come from the color guard representative at the sound table. Direction will not be taken from the audience viewing area or across the floor. Final volume discretion is given to the sound operator based on their equipment and the Chief Judge who ultimately determines an appropriate volume level.
- The color guard representative may provide direction to the sound operator during the performance regarding equalization.
- It is the responsibility of the color guard to provide their music for each performance and to ensure that their soundtrack is working appropriately. CDs may not be left at sound table between performances.
- Under no circumstances will verbal abuse of the sound operator be tolerated. Penalties will be assessed per current WGI rules